```
2 "beginimage"

gsave
/hascolor /statusdict where pop
statusdict /processcolors known
statusdict /processcolors get exec 1 gt
false ifelse false ifelse def
40 dict begin
/_image systemdict /image get def
/_setgray systemdict /setgray get def
/_currentgray systemdict /currentgray get def
/_settransfer systemdict /settransfer get def
/_currenttransfer systemdict /currenttransfer get def
/blank 0 _currenttransfer exec
1 _currenttransfer exec eq def
/negative blank
0 _currenttransfer exec 0.5 lt
0 _currenttransfer exec 1 _currenttransfer exec gt
ifelse def
/inverted? negative def
/level2 systemdict /languagelevel known
languagelevel 2 ge false ifelse def
/foureq 4 index eq 8 1 roll
4 index eq 8 1 roll
4 index eq 8 1 roll
4 index eq 8 1 roll
pop pop pop pop and and and def
hascolor /band 0 def /band 5 def ifelse
/setcmykcolor where pop
1 0 0 0 setcmykcolor _currentgray 1 exch sub
0 1 0 0 setcmykcolor _currentgray 1 exch sub
0 0 1 0 setcmykcolor _currentgray 1 exch sub
0 0 0 1 setcmykcolor _currentgray 1 exch sub
4 4 copy repeat
1 0 0 0 foureq /band 1 store if
0 1 0 0 foureq /band 2 store if
0 0 1 0 foureq /band 3 store if
0 0 0 1 foureq /band 4 store if
0 0 0 0 foureq /band 6 store if if
blank /band 6 store if
gsave
```